



Parallelization by Refactoring

Dept. Programming Languages and Compilers
Eötvös Loránd University, Hungary



Judit Kőszegi Dániel Horpácsi Tamás Kozsik Melinda Tóth István Bozó Viktória Fördös Zoltán Horváth





LET'S PARTY!

- Have fun...

Kozsik, T. et al.: Parallelization by Refactoring



LET'S PaRTE!

- Have fun...

Kozsik, T. et al.: Parallelization by Refactoring



LET'S PaRTE!

- Have functional programming!

Kozsik, T. et al.: Parallelization by Refactoring



LET'S PaRTE!

- Have functional programming!

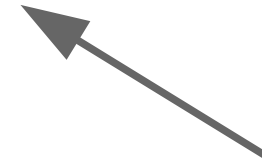
map-like function speedup prediction
pattern candidate discovery
static analysis task farm
refactoring pipeline parallel patterns
algorithmic skeletons divide and conquer
ParaPhrase Refactoring Tool for Erlang
RefactorErl Wrangler

Kozsik, T. et al.: Parallelization by Refactoring



Motivation

- Highly heterogeneous mega-core computers
- Performance and energy
- Think parallel
 - High-level programming constructs
 - Deadlocks etc. eliminated by design
 - Communication packaged/abstracted
 - Performance information is part of design
- Restructure existing code



Kevin
Hammond

Kozsik, T. et al.: Parallelization by Refactoring



How shall I parallelize?

- Refactor
 - Use a tool!
 - Guided, semi-automatic transformations
- Experiment
 - Measure, validate
- Repeat
- Applicable for legacy code as well

Kozsik, T. et al.: Parallelization by Refactoring



Where shall I parallelize?

- Independent computations
- Good potential for speedup
 - Complex computation?
 - Low sequential overhead?
- Find candidates automatically
 - Use a tool!
 - Static program analysis

Kozsik, T. et al.: Parallelization by Refactoring



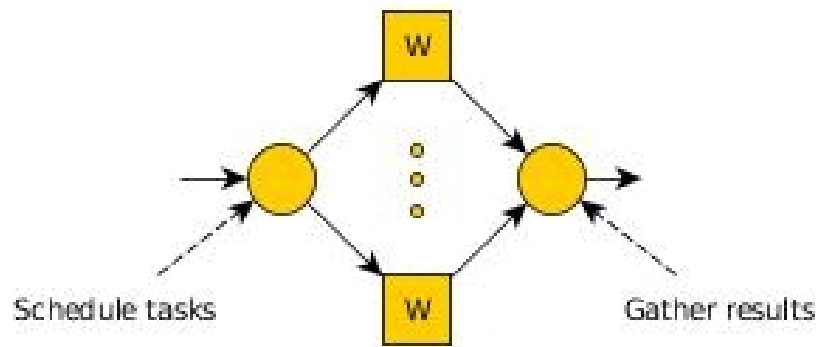
Pattern-based parallelism

High-level approach to parallel programming

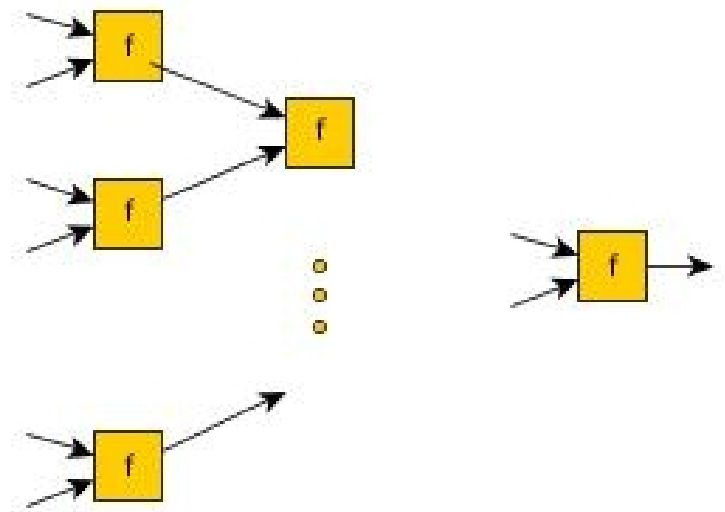
- Rely on a library of algorithmic skeletons
- Easier to develop code
- Easier to modify / maintain
- Better utilization of resources
 - Static resource management
 - Dynamic resource management

Kozsik, T. et al.: Parallelization by Refactoring

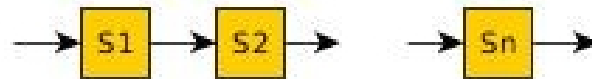
Farm



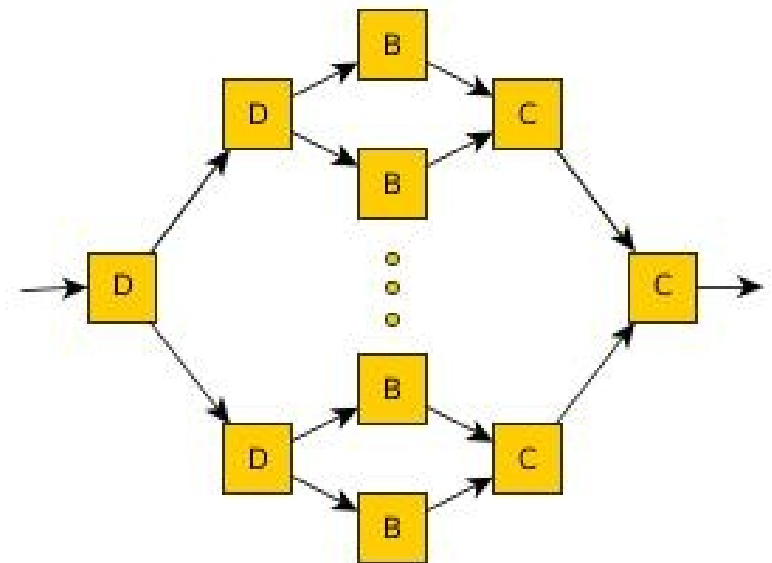
Reduce



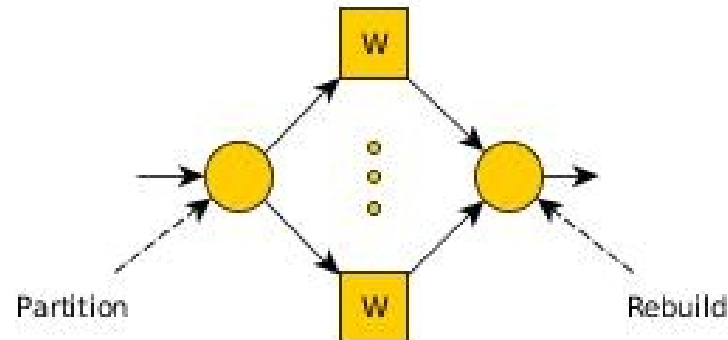
Pipeline



Divide&Conquer

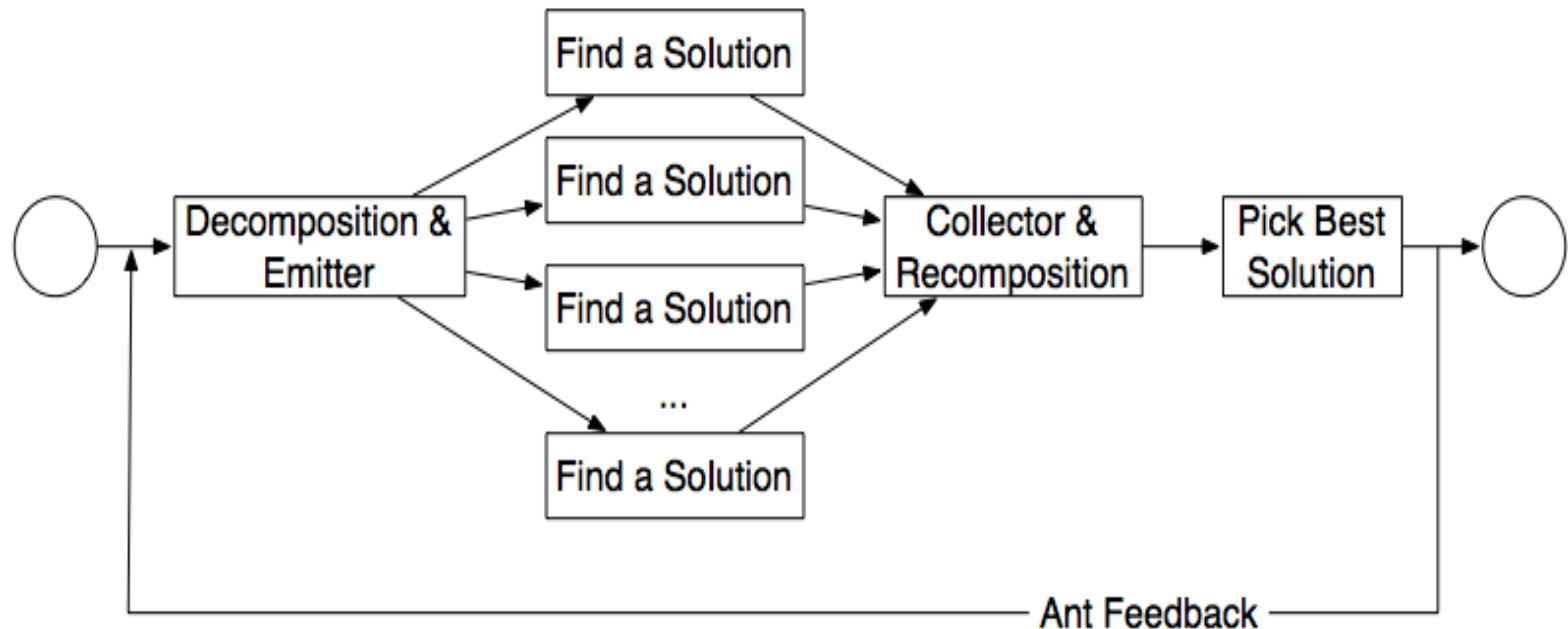


Map



Kozsik, T. et al.: Parallelization by Refactoring

Pool pattern



Ant Colony Optimization

Kozsik, T. et al.: Parallelization by Refactoring

Multithreaded programming



picture from Kevin Hammond



Parallel Patterns for Adaptive Heterogeneous Multicore Systems

- Programmability of heterogeneous parallel architectures
- Structured design and implementation of parallelism
- High-level parallel patterns
- Dynamic (re)mapping on heterogeneous hardware

Kozsik, T. et al.: Parallelization by Refactoring



University of St Andrews



Cloud Competency Center



UNIVERSITÀ DI PISA



AGH University PL



Universität Stuttgart



Kozsik, T. et al.: Parallelization by Refactoring



- functional language
- strict, impure, dynamically typed
- concurrency, actor model
- distribution
- fault tolerance
- Open Telecom Platform



Kozsik, T. et al.: Parallelization by Refactoring



Companies using Erlang



SMARKETS

Klarna
Simplifying Buying



YAHOO!



amazon.com

Rakuten
楽天



THE HUFFINGTON POST
THE INTERNET NEWSPAPER: NEWS BLOGS VIDEO COMMUNITY



T-Mobile



Kozsik, T. et al.: Parallelization by Refactoring



Products using Erlang



Kozsik, T. et al.: Parallelization by Refactoring



Let's PaRTE!

Assist parallelization of Erlang code with the

ParaPhrase Refactoring Tool for Erlang

Kozsik, T. et al.: Parallelization by Refactoring



So what is Erlang like?

- Functional (strict, impure, dynamically typed)
- Garbage collected
- Designed for concurrency and distribution
 - Lightweight processes
 - Actor model (message passing)
- Processing binary data
- Fault tolerance (failure recovery)
- Compiles to **beam**, runs in VM
- Hot code swap

Kozsik, T. et al.: Parallelization by Refactoring



Erlang: a functional language

- Variables bound only once
- Recursion instead of loops
 - Tail recursive
- Higher-order functions instead of recursion
- Lambdas, pattern matching
- Properties
 - Strict evaluation (call-by-value)
 - Impurity (e.g. communication)
 - No partial applications

Kozsik, T. et al.: Parallelization by Refactoring



Terms

- Literals, e.g. `42` or `42.0`
- Atoms, e.g. `leaf`, `blue`, `ok`, `error`, `true`
- Compound data

Funs	<code>fun(X) -> X+1 end</code>
Lists	<code>[0, 1, 1, 2, 3, 5, 8, 13, 21]</code>
Tuples	<code>{may, 10, 2014}</code>
Records	<code>#date{month=june, day=7, year=2015}</code>
Binaries	<code><<0, 1, 1, 2, 3, 5, 8, 13, 21>></code>

- Pids, ports, refs

Kozsik, T. et al.: Parallelization by Refactoring



A complex term

```
[
  {
    farm,
    [
      {
        pipe,
        [
          {seq, fun scan/1},
          {seq, fun parse/1}
        ]
      }
    ],
    12
  }
]
```

Kozsik, T. et al.: Parallelization by Refactoring



Expressions

- Terms (literals, atoms, compound data)
- Variables, e.g. `X`, `Long_Variable_Name`
- Function/operator calls, e.g. `fib(N-1)+fib(N-2)`
- Data structures, e.g. `{june,Day,fib(18)-569}`
- Control structures
 - Branching (**case** and **if**)
 - Sending and receiving a message
 - Error handling

Kozsik, T. et al.: Parallelization by Refactoring



Defining a named function

```
increment(N) -> N+1.
```

Kozsik, T. et al.: Parallelization by Refactoring



Pattern matching

```
fib(N) ->
```

```
  case N of
```

```
    0 -> 0;
```

```
    1 -> 1;
```

```
    _ -> fib(N-1) + fib(N-2)
```

```
  end.
```

Kozsik, T. et al.: Parallelization by Refactoring



Multiple function clauses

```
fib(0) -> 0;
```

```
fib(1) -> 1;
```

```
fib(N) -> fib(N-1) + fib(N-2).
```



Guards

```
fib(N) when N < 2 -> N;
```

```
fib(N) -> fib(N-1) + fib(N-2).
```



Using an `if`-expression

```
fib(N) ->  
  if  
    N < 2 -> N;  
    true  -> fib(N-1) + fib(N-2)  
  end.
```



Recursion

```
factorial(1) -> 1;  
factorial(N) -> N * factorial(N-1).
```

Kozsik, T. et al.: Parallelization by Refactoring

Tail recursion

```
factorial(1) -> 1;  
factorial(N) -> N * factorial(N-1).
```



```
factorial(N) -> factorial_acc(N,1).  
factorial_acc(1,Acc) ->  
    Acc;  
factorial_acc(N,Acc) ->  
    factorial_acc(N-1, Acc*N).
```



Overloading on arity

```
prime(1) -> false;  
prime(N) when N > 1 -> prime(N,2).
```

```
% no proper divisors of N  
% between M and sqrt(N)
```

```
prime(N,M) ->  
    M*M>N or else ( N rem M /= 0 and also  
                    prime(N,M+1)  
                    ).
```

- Overloaded functions `prime/1` and `prime/2`
- `prime/2` is helper function

Kozsik, T. et al.: Parallelization by Refactoring



Lists

```
[0,1,1,2,3,5,8]
```

```
[0 | [1,1,2,3,5,8]]
```

```
[0 | [1 | [1 | [2 | [3 | [5 | [8 | []]]]]]]]]]
```

```
[0,1,1,2 | [3 | [5 | [8 | []]]]]]
```

```
[0,1,1,2 | [3,5,8]]
```

- [Head | Tail] notation
- List comprehension

```
[N || N <- lists:seq(1,100), prime(N)]
```

Kozsik, T. et al.: Parallelization by Refactoring



Scalar-vector multiplication

```
mul(Scalar, []) -> [];
```

```
mul(Scalar, [Head|Tail]) ->
```

```
  [ Scalar*Head | mul(Scalar, Tail) ].
```

Kozsik, T. et al.: Parallelization by Refactoring



Scalar-vector multiplication

```
mul(Scalar, []) -> [];
```

```
mul(Scalar, [Head|Tail]) ->
```

```
  [ Scalar*Head | mul(Scalar, Tail) ].
```

```
mul(Scalar, List) ->
```

```
  [ Scalar*Item || Item <- List ].
```

Kozsik, T. et al.: Parallelization by Refactoring



Scalar-vector multiplication

```
mul(Scalar, []) -> [];
```

```
mul(Scalar, [Head|Tail]) ->  
  [ Scalar*Head | mul(Scalar, Tail) ].
```

```
mul(Scalar, List) ->  
  [ Scalar*Item || Item <- List ].
```

```
mul(Scalar, List) ->  
  map( fun(Item) -> Scalar*Item end, List ).
```

Kozsik, T. et al.: Parallelization by Refactoring



Higher-order functions

```
map(Fun, []) -> [];
```

```
map(Fun, [Head|Tail]) ->  
  [ Fun(Head) | map(Fun, Tail) ].
```

```
filter(Pred, List) ->
```

```
  [ Item || Item <- List, Pred(Item) ]
```

Kozsik, T. et al.: Parallelization by Refactoring



fun-expressions

```
map( fun(Item) -> Scalar*Item end, List )
```

```
filter( fun prime/1, List )
```

Kozsik, T. et al.: Parallelization by Refactoring



Variable binding

- Formal parameters:

```
fib(N) -> ...
```

```
mul(Scalar, [Head | Tail]) -> ...
```

- Generator in list comprehension:

```
[ ... | Item <- List]
```

- Pattern matching expression

Syntax: Pattern = Expression

```
Primes = primes(List)
```

```
[ Head | Tail ] = primes(List)
```

Kozsik, T. et al.: Parallelization by Refactoring



Sequence of expressions

```
area( {square, Side} ) ->  
    Side * Side;
```

```
area( {circle, Radius} ) ->  
    % almost :-)  
    3.14 * Radius * Radius;
```

```
area( {triangle, A, B, C} ) ->  
    S = (A + B + C)/2,  
    math:sqrt(S*(S-A)*(S-B)*(S-C)).
```

- from <http://www.erlang.org/course/course.html>
- Grouping with **begin ... end**



Modules

- Code in `.hrl` and `.erl` files
- Compilation unit: *module*
- Modules contain *forms* (e.g. function and macro defs)

Kozsik, T. et al.: Parallelization by Refactoring



Example: mymath.erl

```
-module(mymath).  
-export([fib/1,prime/1,pi/0]).  
-define(PI,3.14).  
  
pi() -> ?PI.  
  
fib(N) when N<2 -> N;  
fib(N) -> fib(N-1) + fib(N-2).  
  
prime(1) -> false;  
prime(N) when N > 1 -> prime(N,2).  
  
prime(N,M) when M*M > N -> true;  
prime(N,M) when N rem M == 0 -> false;  
prime(N,M) -> prime(N,M+1).
```

Kozsik, T. et al.: Parallelization by Refactoring



Calling functions

- Full name of exported functions:
`mymath:prime/1`
- They can be called from other modules:
`mymath:prime(1987)`
- They can be imported and called without module prefix
- Many built-in functions (BIFs) are auto-imported
- Calling through a variable:
`F = fun mymath:prime/1, F(1987)`
- Dynamic call: `apply(Module, Function, Args)`

Kozsik, T. et al.: Parallelization by Refactoring



Compiling and running

```
$ ls mymath.erl
```

```
mymath.erl
```

```
$ erl
```

```
Erlang R16B (erts-5.10.1) [source] [smp:4:4]  
[async-threads:10] [hipe] [kernel-poll:false]
```

```
Eshell V5.10.1 (abort with ^G)
```

```
1> c(mymath).
```

```
{ok,mymath}
```

```
2> mymath:prime(1987).
```

```
true
```

```
3> q().
```

```
ok
```

```
4> $ ls mymath*
```

```
mymath.beam mymath.erl
```

Kozsik, T. et al.: Parallelization by Refactoring



What else?

- Concurrency, distributed programming
 - processes, ports, nodes
 - sending and receiving messages
- Exception handling
- Standard libraries, OTP
- Programming patterns (behaviors)

Kozsik, T. et al.: Parallelization by Refactoring



Coming back to PaRTE...

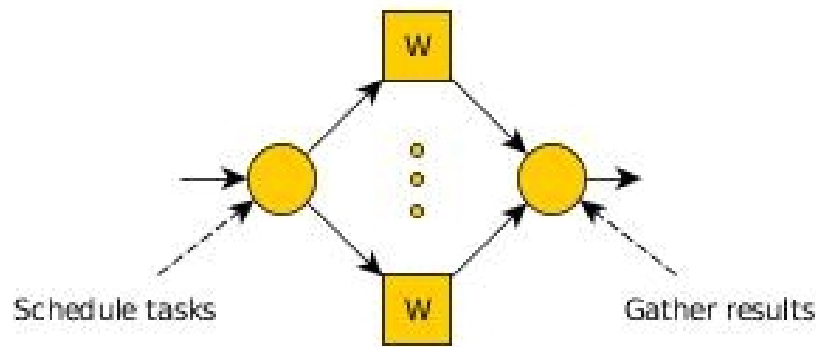
Assist parallelization of Erlang code with the

ParaPhrase Refactoring Tool for Erlang

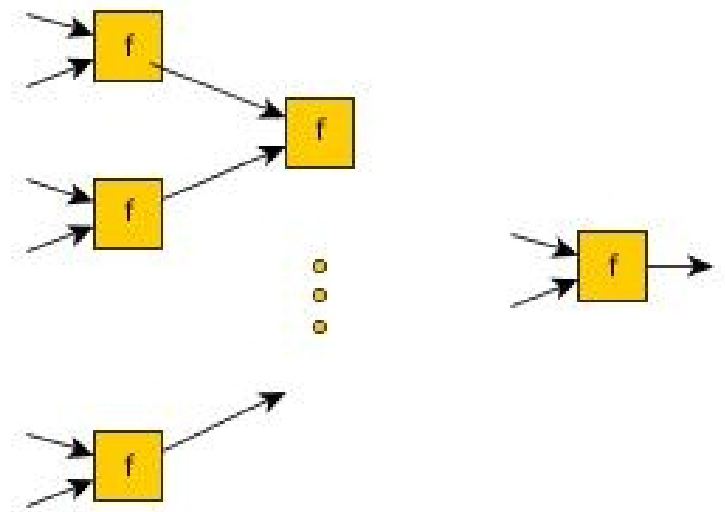
- Discover parallelizable code fragments
- Predict speedup, make suggestions
- Perform guided automated refactorings
- Pattern-based parallelism

Kozsik, T. et al.: Parallelization by Refactoring

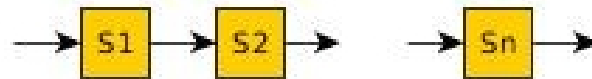
Farm



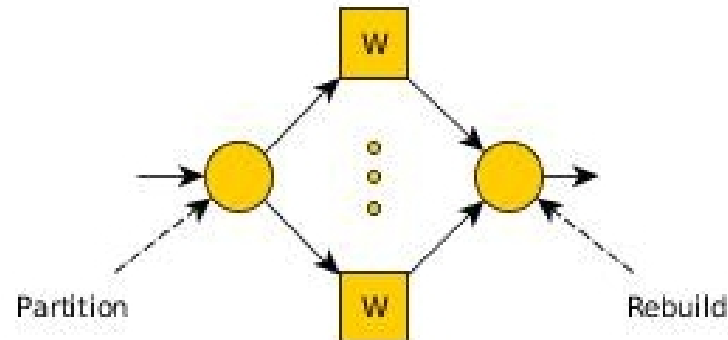
Reduce



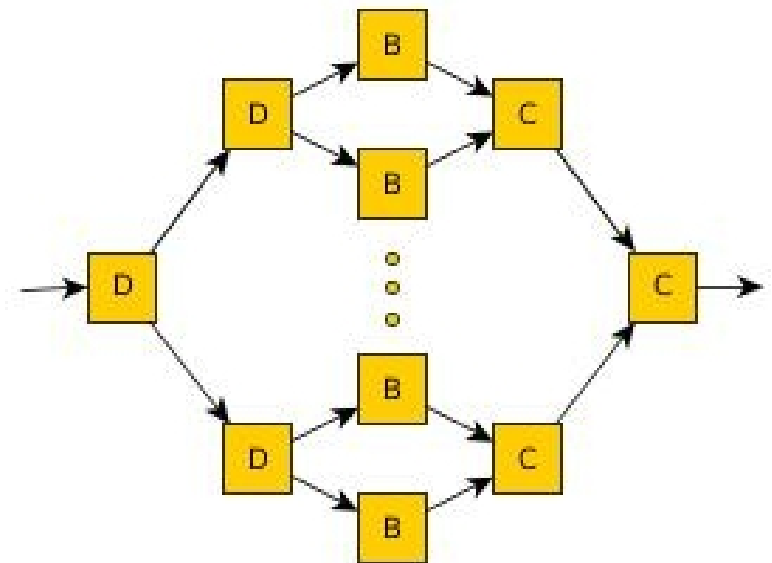
Pipeline



Map



Divide&Conquer



Kozsik, T. et al.: Parallelization by Refactoring



Parallel skeletons

<http://paraphrase-ict.eu/Deliverables/deliverable-2.6>

The **skel** library

- Basic algorithmic skeletons
farm, pipe, map, reduce, ord, feedback etc.
- High-level patterns: skel hlp
dc, evolutionPool etc.
- Heterogeneous skeletons: Lapedo
OpenCL kernels for CPU and GPU

<http://paraphrase-ict.eu/Deliverables/d27prototype.tar.gz>

Kozsik, T. et al.: Parallelization by Refactoring



Example: parsing modules

```
[ parse ( scan ( read ( Module ) ) )  
      || Module <- Modules ]
```

Kozsik, T. et al.: Parallelization by Refactoring



Example: parsing modules

```
[ parse ( scan ( read ( Module ) ) )  
      || Module <- Modules ]
```

```
skel:do([  
  { farm, [{ pipe, [ { seq, fun read/1 },  
                    { seq, fun scan/1 },  
                    { seq, fun parse/1 }  
                  ] }  
          ], 5 }  
], Modules )
```

Kozsik, T. et al.: Parallelization by Refactoring



Example: radix sort

```
sort( List ) -> sort(List,0).
```

```
sort( List, _ ) when length(List) < 2 ->  
List;
```

```
sort( List, Level ) ->  
lists:append(  
    [ sort( Bucket, Level+1 )  
      || Bucket <- divide( List, Level )  
    ]  
).
```

```
divide( List, Level ) -> ...
```

Kozsik, T. et al.: Parallelization by Refactoring



Divide-and-conquer pattern

```
{ dc, IsBase, BaseFun, Divide, Combine }
```

```
{ dc, IsBase, BaseFun, Divide, Combine,  
  MaxProcesses }
```

```
SEQ_DC =
```

```
{ seq_dc, IsBase, BaseFun, Divide, Combine },
```

```
PAR_DC =
```

```
{ dc, IsSeq, SEQ_DC, Divide, Combine }
```

Kozsik, T. et al.: Parallelization by Refactoring



Example: radix sort

```
sort( List ) -> skel:do( [{ dc,  
  fun({Lst,Level}) -> length(Lst) < 2 end,  
  fun({Lst,Level}) -> Lst end,  
  fun({Lst,Level}) ->  
    [ {Bucket,Level+1}  
      || Bucket <- divide(Lst, Level)  
    ]  
  end,  
  fun lists:append/1  
}], {List,0}).
```

Kozsik, T. et al.: Parallelization by Refactoring



Example: radix sort

```
sort( List ) -> sk_hlp:dc(  
  fun({Lst,Level}) -> length(Lst) < 2 end,  
  fun({Lst,Level}) -> Lst end,  
  fun({Lst,Level}) ->  
    [ {Bucket,Level+1}  
      || Bucket <- divide(Lst, Level)  
    ]  
  end,  
  fun lists:append/1  
)  
({List,0}).
```

Kozsik, T. et al.: Parallelization by Refactoring



ParaPhrase approach

- Identify (strongly hygienic) components
- Discover patterns of parallelism
- Structure the components into a parallel program
 - Turn the patterns into concrete code (skeletons)
 - Take performance, energy etc. into account
- Restructure if necessary
- Use a refactoring tool

Kozsik, T. et al.: Parallelization by Refactoring



Effectiveness of the approach

Parallelization	Manual	ParaPhrasing
Convolution	3 days	3 hours
Ant Colony	1 day	1 hour
BasicN2	5 days	5 hours
Graphical Lasso	12 hours	2 hours

Kozsik, T. et al.: Parallelization by Refactoring



PaRTE

ParaPhrase Refactoring Tool for Erlang

- Locate parallel pattern candidates
- Estimate speedup for different configurations
- Advise programmer
- Assist with refactoring
- Enforce preservation of functionality

Kozsik, T. et al.: Parallelization by Refactoring



Googling the code for patterns

Pattern Candidate Browser

Transformation sequences

ID	Configuration	Module	Function	Arity	Number of workers	Expected speedup (CPU)	Expected speedup (GPU)	Recommended?
1 ($\Delta e295$)		matrix_ex_paper	mult_matrix2	2	12	11,99	1,00	✓
2 ($\Delta e243$)		matrix_ex_paper	mult_matrix	2	12	10,80	1,00	✓
6 ($\Delta(\Delta e337)$)		matrix_ex_paper	mult_matrix2	2	12	6,58	1,00	✓
3 ($\Delta(\Delta e337)$)		matrix_ex_paper	mult_matrix	2	12	6,58	1,00	✓
5 ($\Delta e292$)		matrix_ex_paper	mult_matrix2	2	12	2,98	1,00	✓
4 ($\Delta e337$)		matrix_ex_paper	scalar_product	2	12	1,06	1,00	✓

Chart options

Apply selected transformations

Details of the transformation sequence

Configuration	Location information	Program text	Number of workers	Sequential CPU time	Sequential GPU time	Parallel CPU time	Parallel GPU time	Expected speedup (CPU)	Expected speedup (GPU)	Used stream length
e337	/Users/V/paraphrase/referi/tool/matrix/matrix_ex_paper.erl : {{18,15},{18,25}} - {{18, 30}, {18, 30}}	mult_scalar(A,B)	1	0,14	0,00	0,14	0,00	1,00	1,00	1
($\Delta e337$)	/Users/V/paraphrase/referi/tool/matrix/matrix_ex_paper.erl : {{18,13},{18,13}} - {{19, 39}, {19, 39}}	[mult_scalar(A,B) {A,B} <- lists:zip(R,C)]	1	1 375,42	0,00	2 506,26	0,00	0,55	1,00	10 000
($\Delta(\Delta e337)$)	/Users/V/paraphrase/referi/tool/matrix/matrix_ex_paper.erl : {{6,3},{6,3}} - {{7, 26}, {7, 26}}	[scalar_product(R,C) R <- Rows, C <- Cols]	12	13 754 154,08	0,00	2 091 407,67	0,00	6,58	1,00	10 000

Chart options

Kozsik, T. et al.: Parallelization by Refactoring

ern Candidate Browser

Transformation sequences

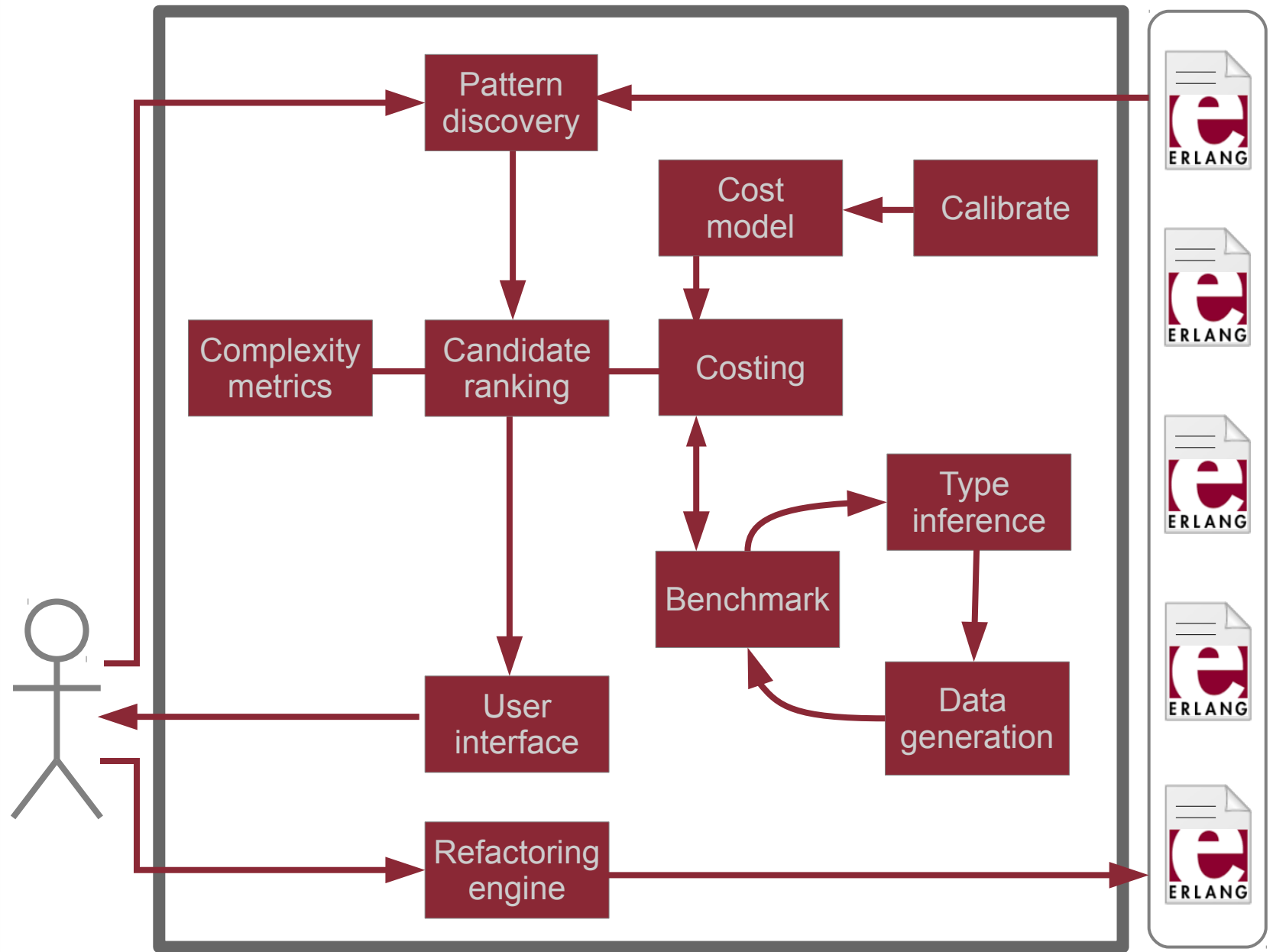
Configuration	Module	Function	Arity	Number of workers	Expected speedup (CPU)
(Δe_{295})	matrix_ex_paper	mult_matrix2	2	12	11,99
(Δe_{243})	matrix_ex_paper	mult_matrix	2	12	10,80
($\Delta(\Delta e_{337})$)	matrix_ex_paper	mult_matrix2	2	12	6,58
($\Delta(\Delta e_{337})$)	matrix_ex_paper	mult_matrix	2	12	6,58
(Δe_{292})	matrix_ex_paper	mult_matrix2	2	12	2,98
(Δe_{337})	matrix_ex_paper	scalar_product	2	12	1,06

Options

Steps of the transformation sequence

Configuration	Location information	Program text	Number of workers	Sequential CPU time	Sequential GPU time	Parallel CPU time
	/Users/V/paraphrase/referl/tool/matrix/matrix_ex_paper.erl : {{18,15},{18,25}} - {{18, 30}, {18, 30}}	mult_scalar(A,B)	1	0,14	0,00	
(Δe_{292})	/Users/V/paraphrase/referl/tool/matrix/matrix_ex_paper.erl : {{18,13},{18,13}} - {{19, 39}, {19, 39}}	[mult_scalar(A,B) {A,B} <- lists:zip(R,C)]	1	1 375,42	0,00	2 091,00
($\Delta(\Delta e_{337})$)	/Users/V/paraphrase/referl/tool/matrix/matrix_ex_paper.erl : {{6,3},{6,3}} - {{7, 26}, {7, 26}}	[scalar_product(R,C) R <- Rows, C <- Cols]	12	13 754 154,08	0,00	2 091,00

Options



Kozsik, T. et al.: Parallelization by Refactoring



Pattern candidate discovery

- Collect syntactic & semantic information
 - List comprehensions
 - Library calls (`lists:map/2`)
 - Recursion structure
 - Side conditions
- Task farm, pipeline, divide-and-conquer, feedback
- Heuristics

Kozsik, T. et al.: Parallelization by Refactoring



Task farm

```
[ parse(scan(read( Module )))  
  || Module <- Modules ]
```

```
Work = fun(Module) ->  
        parse(scan(read(Module))) end,  
skel:do([ {farm, [ {seq, Work} ] }, 5 ], Modules)
```

Kozsik, T. et al.: Parallelization by Refactoring



Pipeline

```
[ parse(scan(read( Module )))  
  || Module <- Modules ]
```

```
Stages =  
  [{seq, read/1}, {seq, scan/1}, {seq, parse/1}],  
skel:do([{pipe, Stages}], Modules)
```

Kozsik, T. et al.: Parallelization by Refactoring



Farm of pipes

```
[ parse(scan(read( Module )))  
  || Module <- Modules ]
```

```
Stages =  
  [{seq, read/1}, {seq, scan/1}, {seq, parse/1}],  
Work = {pipe, Stages},  
skel:do([ {farm, Work, 5} ], Modules)
```

Kozsik, T. et al.: Parallelization by Refactoring



Functional “quicksort”: d&c

```
qs ( List ) ->
  case List of
    []      -> [] ;
    [H|T]   ->
      {List1,List2} = lists:partition(
                          fun(X) -> X < H end,
                          T),
      qs(List1) ++ [H] ++ qs(List2)
  end.
```

Kozsik, T. et al.: Parallelization by Refactoring



Karatsuba: d&c

`karatsuba(Num1 , Num2) ->`

`...`

`Z0 = karatsuba(Low1 , Low2),`

`Z1 = karatsuba(add(Low1,High1),
 add(Low2,High2)),`

`Z2 = karatsuba(High1 , High2),`

`...`

Kozsik, T. et al.: Parallelization by Refactoring



Radix sort: d&c

```
sort( [] , _ ) -> [] ;
```

```
sort( [V] , _ ) -> [V] ;
```

```
sort( List, Level ) ->
```

```
  Buckets = divide( List, Level ),
```

```
  SortedLists =
```

```
    lists:map( fun(B) -> sort(B,Level+1) end,
```

```
              Buckets ),
```

```
  lists:append( SortedLists ).
```



Minimax: d&c

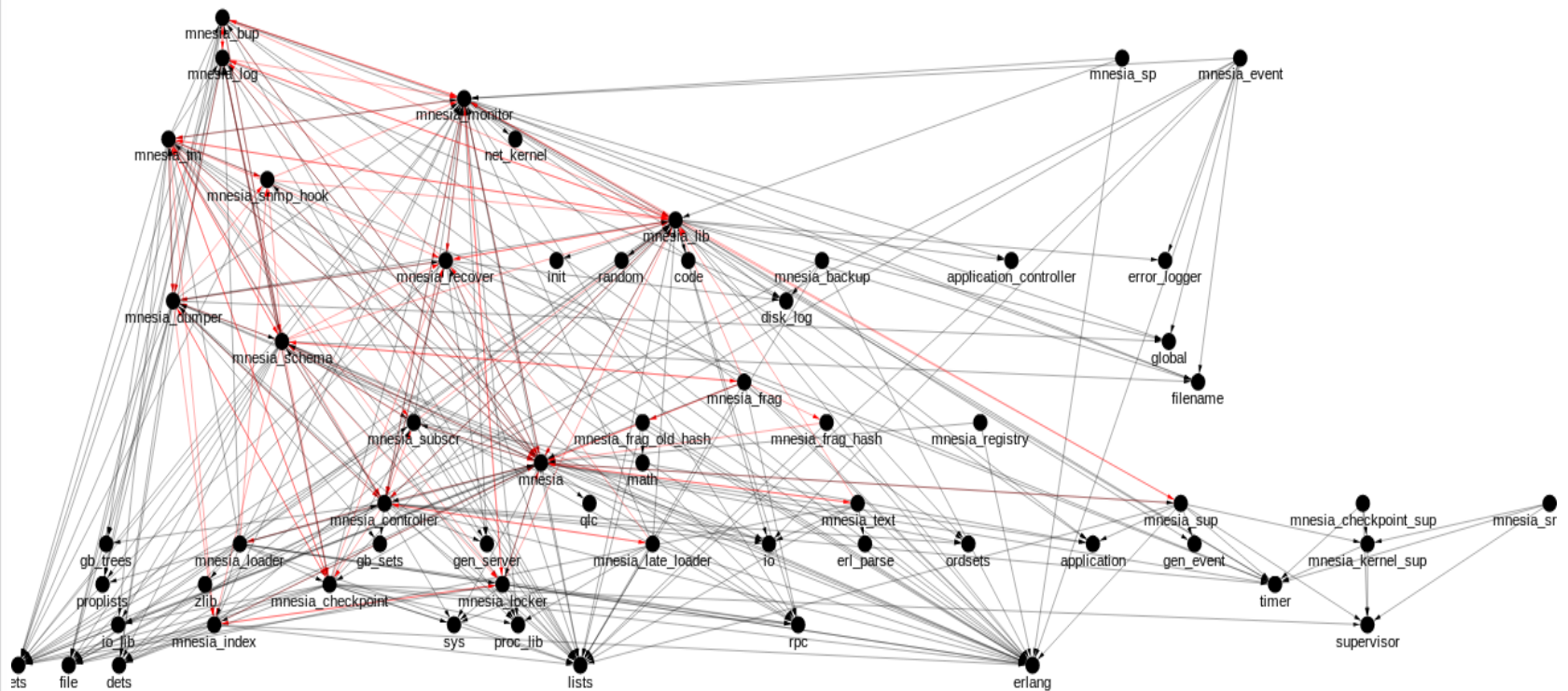
```
mm_max( Node, Depth ) ->  
  case Depth == 0 orelse terminal(Node)  
    true  -> value ( Node ) ;  
    false -> lists:max([ mm_min(C, Depth-1)  
                        || C <- children(Node)  
                      ])  
  
  end.
```

```
mm_min( Node, Depth ) -> ... mm_max ...
```

Kozsik, T. et al.: Parallelization by Refactoring

RefactorErl

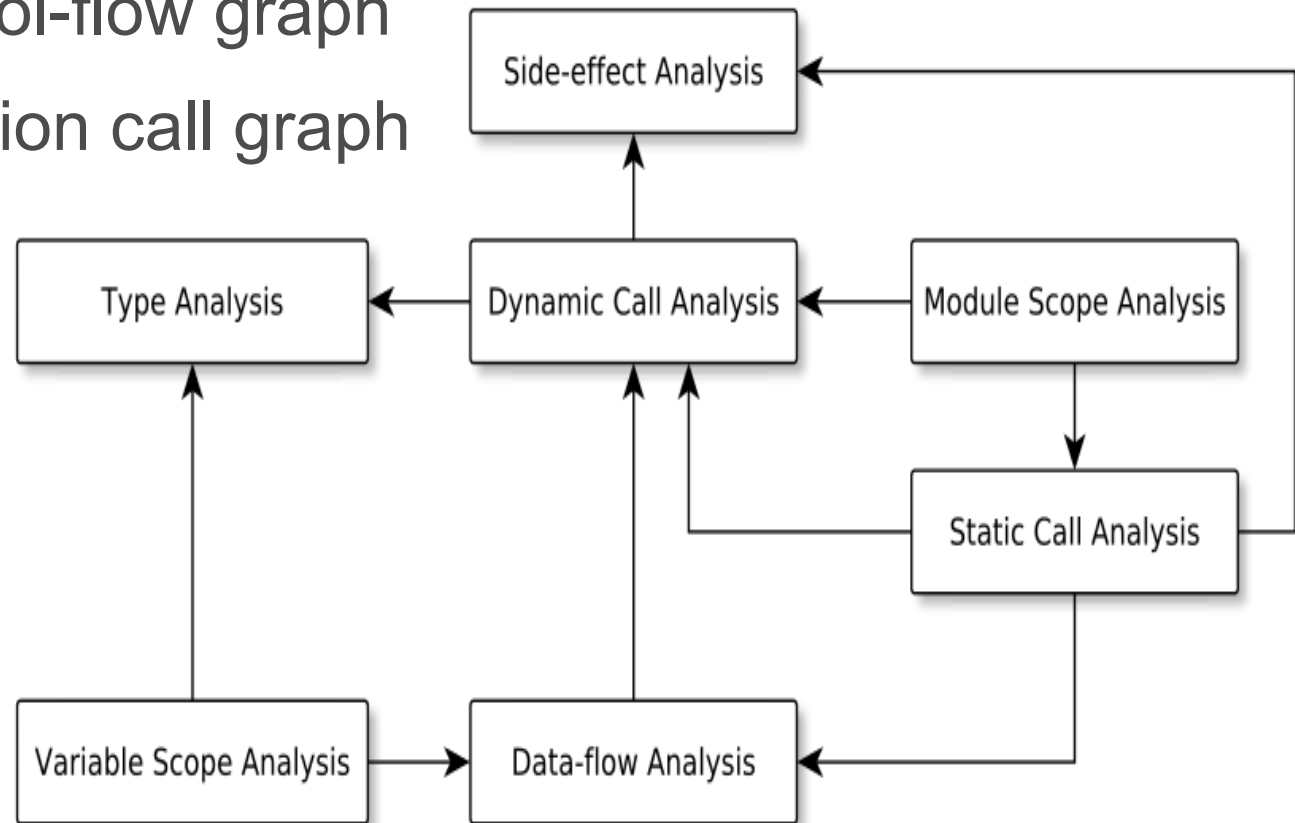
Static source code analyzer and transformer
<http://plc.inf.elte.hu/erlang>



Kozsik, T. et al.: Parallelization by Refactoring

Standard static analyses

- Data-flow graph
- Control-flow graph
- Function call graph



Kozsik, T. et al.: Parallelization by Refactoring



Pattern-specific analyses

- Identify components
 - Side effects
- Identify patterns
 - Data dependency

Kozsik, T. et al.: Parallelization by Refactoring



Component

Action performed by Worker (farm) or Stage (pipe)

- Side-effect analysis
 - Message passing
 - NIFs and global variables
 - ETS etc.
 - Process dictionary, node names
 - Exceptions
- Hygiene rather than purity

Kozsik, T. et al.: Parallelization by Refactoring



Hygienic component

- Identify used resources
- Classify read/alter operations

$$use(C, R) \in \{ No, Read, Alter \}$$

- Component set:
components executed in parallel

$$\forall R \quad \forall C_1 \neq C_2 \in S:$$

$$use(C_1, R) = Alter \rightarrow use(C_2, R) = No$$



Element-wise processing

```
[ parse(scan(read( Module )))  
      || Module <- Modules ]
```

Kozsik, T. et al.: Parallelization by Refactoring



Element-wise processing

```
[ parse(scan(read( Module )))  
  || Module <- Modules ]
```

```
Work = fun(Module) ->  
        parse(scan(read(Module))) end,  
lists:map(Work, Modules)
```

```
psr([]) -> [];  
psr([H|T]) -> [parse(scan(read(H))) | psr(T)].  
... psr(Modules) ...
```

Kozsik, T. et al.: Parallelization by Refactoring



Element-wise processing

```
f(P1, P2, P3, P4) ->
```

```
  case P3 of
```

```
    [] -> [];
```

```
    [ Head | Tail ] ->
```

```
      X = ... Head ... ,
```

```
      [ X | f(P1,P2,Tail,P4) ]
```

```
  end.
```

a map-like function

Element-wise processing

$f(P1, P2, P3, P4) \rightarrow$

case P3 **of**

[] \rightarrow [];

[Head | Tail] \rightarrow

X = ... Head ... ,

[X | f(P1, P2, Tail, P4)]

end.

a map-like function

- f must be recursive:

the interprocedural CFG must contain an execution path from the “starting node” of f to a “call-node” of f

$\exists p \in EP(start_f)$ such that $call_f \in p$

- ... base case ... single recursive call ... regularities ...
... data dependencies ... compact data flow reaching ...

Kozsik, T. et al.: Parallelization by Refactoring



Divide-and-conquer

- A function has multiple recursive calls to itself
- The arguments of a recursive call do not depend on the result of another recursive call

Costly!

- *f must be recursive:*

the interprocedural CFG must contain an execution path from the “starting node” of f to a “call-node” of f

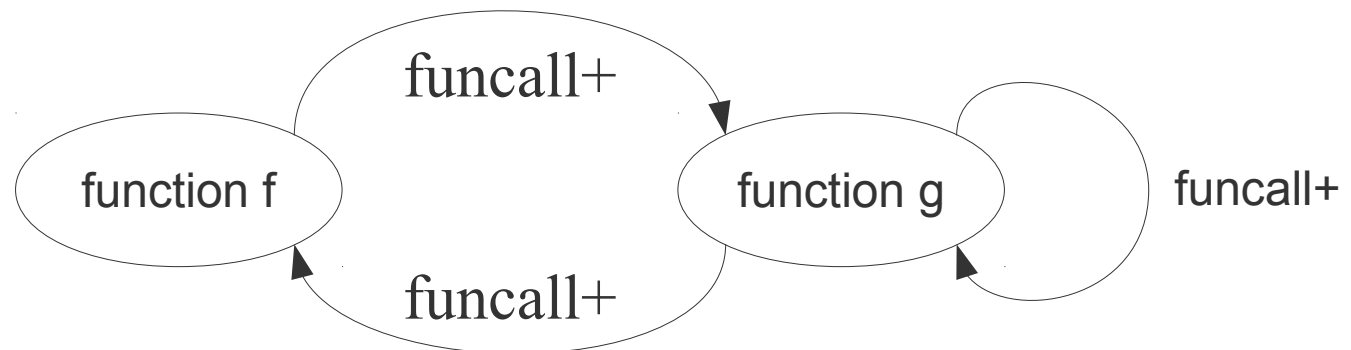
$$\exists p \in EP(start_f) \text{ such that } call_f \in p$$

- etc.

Kozsik, T. et al.: Parallelization by Refactoring

Faster rules

- If h operates on lists, and
 - contains list comprehension with h in head
 - passes h to *lists:map/2* or a map-like function
- Analyze the function call graph





Experiments

- Ant Colony Optimization
 - Single Machine Total Weighted Tardiness Problem
- Image merging case study
- Intensional Computing Engine
 - Evaluator of the abstract syntax tree of ICE
- Evolutionary Multi-Agent Systems framework
- Thorn
 - Map-reduce framework
- Mnesia
 - Distributed database management system
- RefactorErl core
 - Static program analysis&transformation framework

Kozsik, T. et al.: Parallelization by Refactoring



Problem sizes

	ELOC	Functions	Files
Ant Colony Optimization	483	56	21
Image merging	779	104	6
ICE evaluator	1094	141	21
Thorn	1313	158	15
EMAS framework	1646	177	25
RefactorErl core	19694	1534	53
Mnesia	22653	1693	31

Kozsik, T. et al.: Parallelization by Refactoring



Discovery results

	farm	pipe	reduce	d&c	pool
Ant Colony Optimization	10				
Image merging	34	4	2		
ICE evaluator	7		4		
Thorn	17		5		
EMAS framework	71	20	16		9
RefactorErl core	486	49	55	31	
Mnesia	135	8	36	57	2

Map-like functions: 9

Kozsik, T. et al.: Parallelization by Refactoring



Some interesting candidates

- map-like functions
- divide-and-conquer algorithms

Kozsik, T. et al.: Parallelization by Refactoring



Map-like function (Mnesia)

```
reverse([]) -> [];
```

```
reverse([ H=#commit{ ram_copies      = Ram,  
                    disc_copies     = DC,  
                    disc_only_copies = DOC,  
                    snmp             = Snmp }  
        | R ]) ->
```

```
[ H#commit{  
  ram_copies      = lists:reverse(Ram),  
  disc_copies     = lists:reverse(DC),  
  disc_only_copies = lists:reverse(DOC),  
  snmp            = lists:reverse(Snmp)  
}  
| reverse(R) ].
```

Kozsik, T. et al.: Parallelization by Refactoring



Map-like function (EMAS)

```
count_funstats(_, []) -> [];
```

```
count_funstats(  
    Agents,  
    [{Stat, MapFun, ReduceFun, OldAcc} | T]  
) ->
```

```
NewAcc =  
    lists:foldl( ReduceFun, OldAcc,  
                [MapFun(Agent) || Agent <- Agents] ),  
[ {Stat, MapFun, ReduceFun, NewAcc}  
  | count_funstats(Agents, T)  
].
```



D&C (RefactorErl)

...

```
listcons_length(N, #expr{ }) ->
```

```
Ns = ?Dataflow:?reach([N], [back], true),  
L1 = [N2 || N2 <- Ns, N2 /= N,  
      ?Graph:class(N2) == expr],  
{L2, L3} = lists:partition(  
      fun is_cons_expr/1, L1 ),  
if L2 == [] orelse L3 /= [] ->  
    incalculable;  
true ->  
    lists:append(lists:map(  
      fun listcons_length/1, L2))  
end;
```

...

Kozsik, T. et al.: Parallelization by Refactoring



Another D&C (RefactorErl)

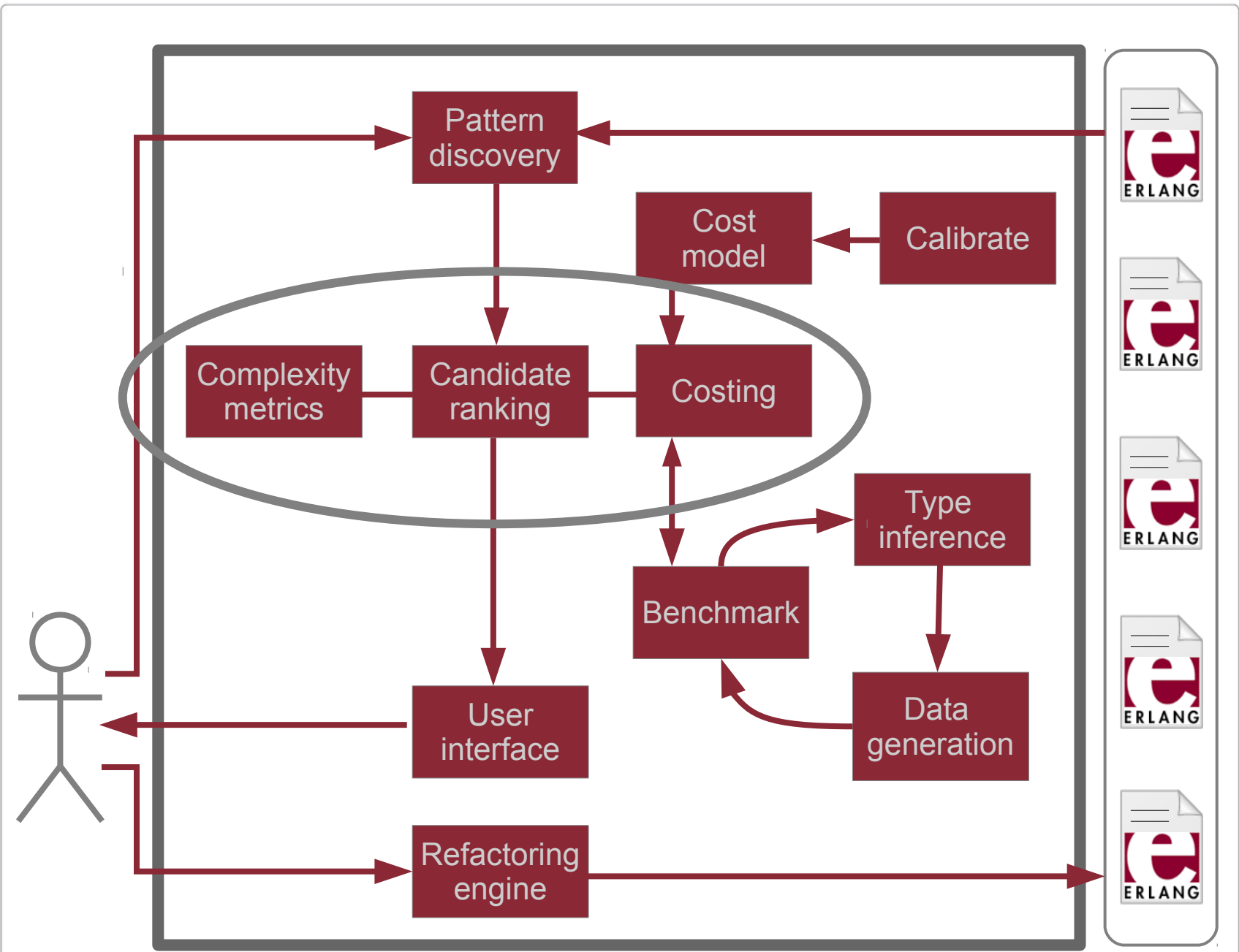
```
realtoken_neighbour(Node, DirFun, DownFun) ->
  case lists:member(?Graph:class(Node),[clause,expr,form,typexp,lex]) of
  false -> no;
  _ -> case ?Syn:parent(Node) of
    [] -> no;
    [{_,Parent}] -> case lists:dropwhile( fun({_T,N}) -> N/=Node end,
      DirFun(?Syn:children(Parent))
    ) of
      [{_,Node},{_,NextNode}|_] -> DownFun(NextNode);
      _ ->
        - realtoken_neighbour(Parent, DirFun, DownFun)
    end;
    Parents -> realtoken_neighbour_( Parents, DownFun(Node),
      DirFun, DownFun )
  end
end.

end.

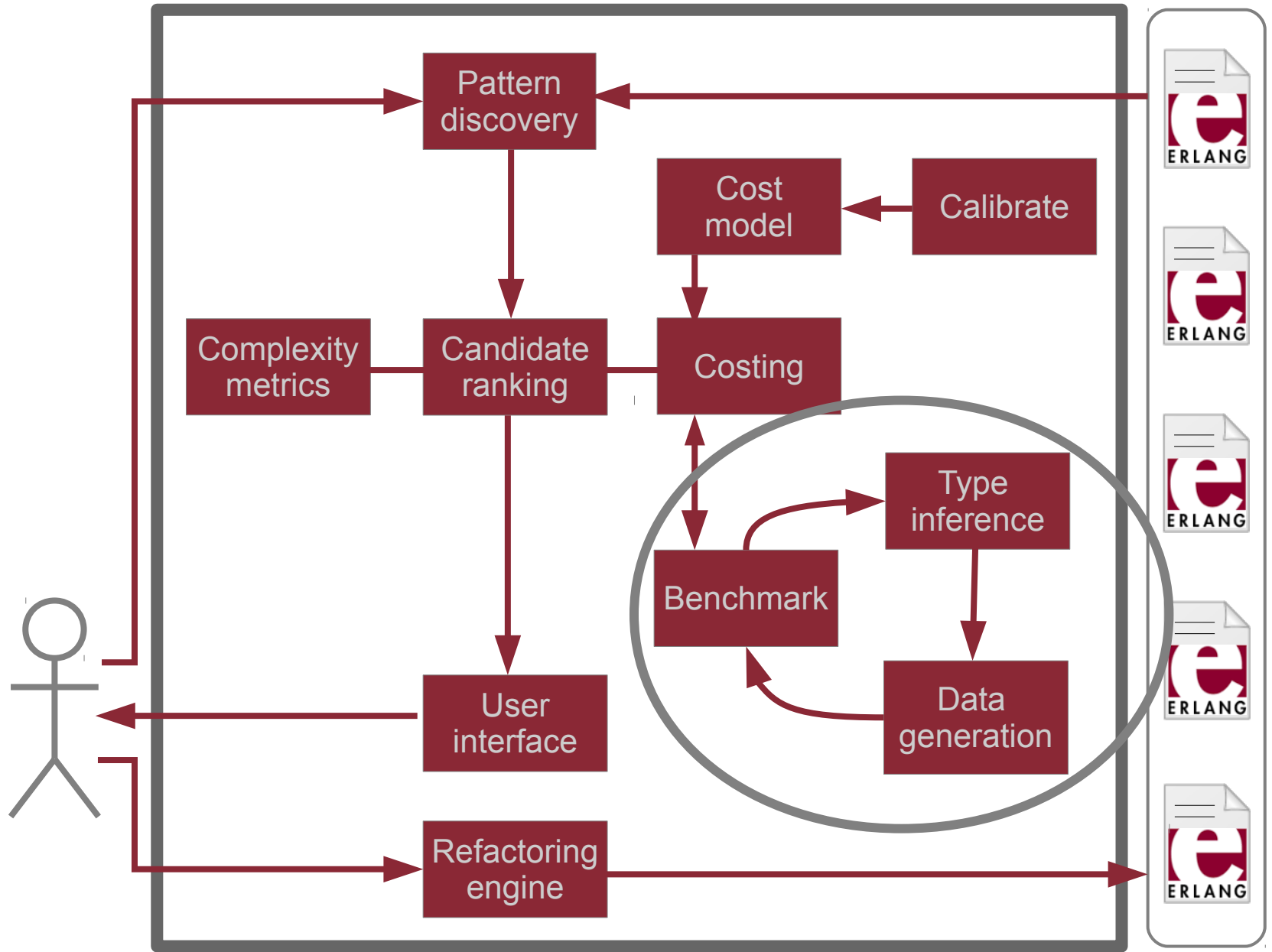
% Implementation helper function for realtoken_neighbour/3

realtoken_neighbour_([], _FirstLeaf, _DirFun, _DownFun) -> no;
realtoken_neighbour_([{_,Parent}|Parents], FirstLeaf, DirFun, DownFun) ->
  case realtoken_neighbour(Parent, DirFun, DownFun) of
  FirstLeaf -> realtoken_neighbour_(Parents, FirstLeaf, DirFun, DownFun);
  NextLeaf -> NextLeaf
  end.
```

Kozsik, T. et al.: Parallelization by Refactoring



Kozsik, T. et al.: Parallelization by Refactoring



Kozsik, T. et al.: Parallelization by Refactoring



Benchmarking

- Split up pattern candidates into components
- Determine free variables (inputs)
- Assemble a new module
 - Components turned into functions
 - Instrumented with time measurements
- Load module
- Generate random input and profile
- Make statistics

Kozsik, T. et al.: Parallelization by Refactoring

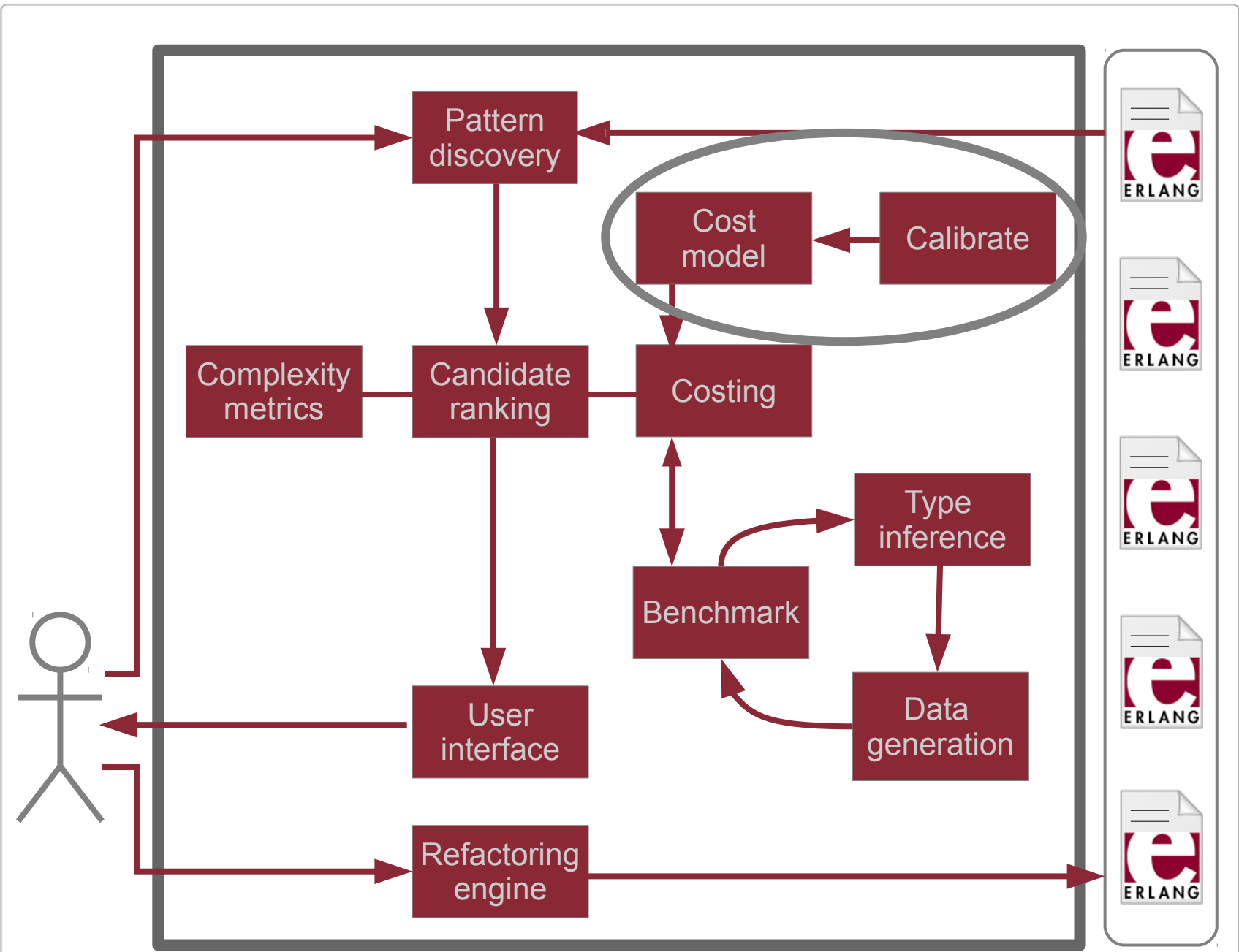


Random input?

- Not always meaningful...
- ... but easy to automate!

- Find out the type of free variables (TypeEr)
- QuickCheck generates values by type

Kozsik, T. et al.: Parallelization by Refactoring



Kozsik, T. et al.: Parallelization by Refactoring



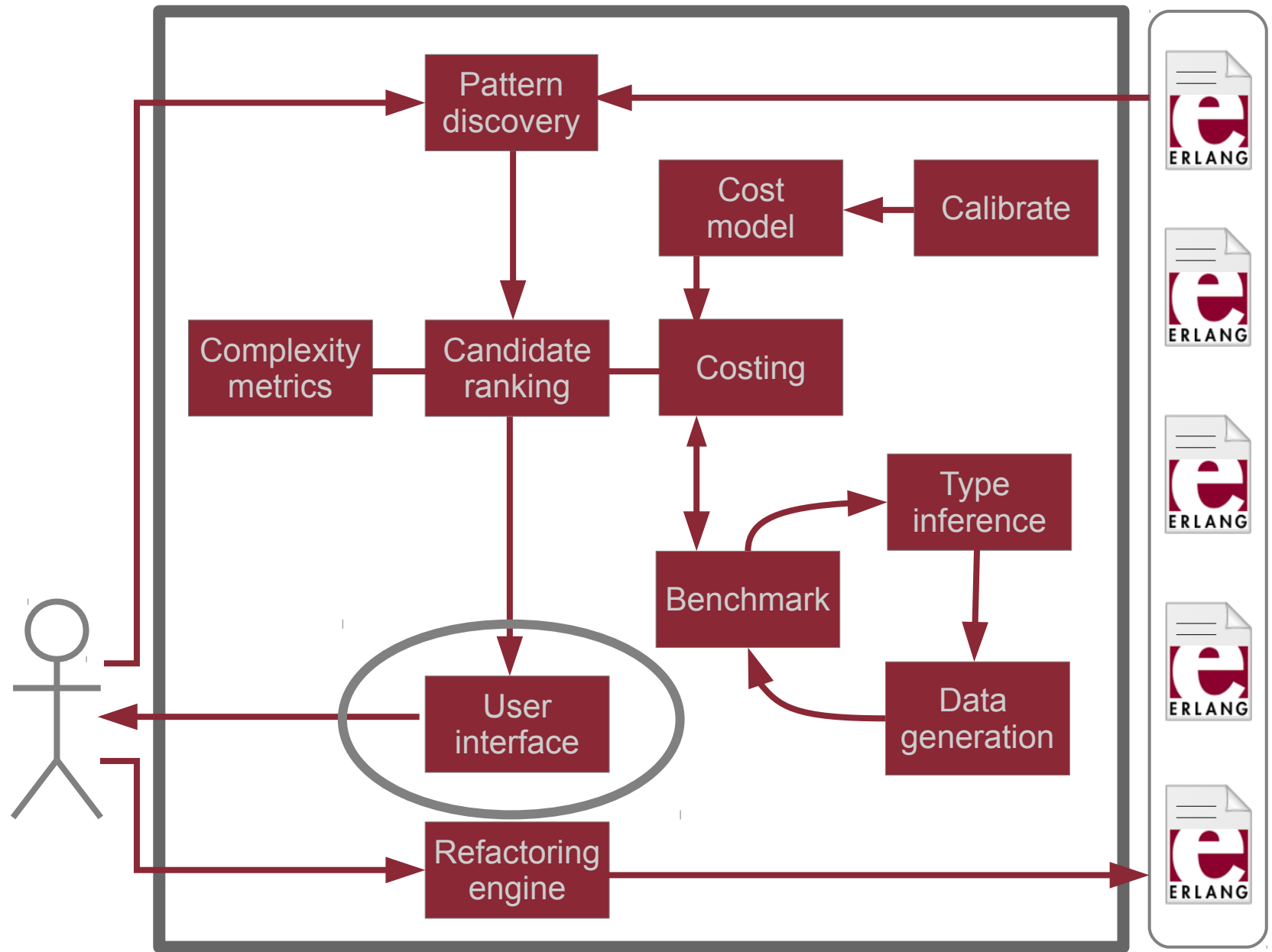
Cost model

- Approximation
- E.g. for farm:

$$T_{farm} := T_{work} * \lceil L / \min(N_p, N_w) \rceil + \\ T_{spawn} * (N_w + 2) + \\ T_{copy}(L) * 3 + T_{spawn} + T_{copy}(L) * 2$$

-
- Needs calibration!

Kozsik, T. et al.: Parallelization by Refactoring



Kozsik, T. et al.: Parallelization by Refactoring



Pattern Candidate Browser

- After ranking pattern candidates
- Web-based interface
 - Information for decision making
 - Not too many details
- Services
 - Multiple users
 - Persistent results
 - Export XML, JSON, CSV, Erlang terms

Pattern Candidate Browser

Transformation sequences

ID	Configuration	Module	Function	Arity	Number of workers	Expected speedup (CPU)	Expected speedup (GPU)	Recommended?
1 (Δe295)		matrix_ex_paper	mut_matrix2	2	12	11,99	1,00	✓
2 (Δe245)		matrix_ex_paper	mut_matrix	2	12	10,80	1,00	✓
6 (ΔΔe337)		matrix_ex_paper	mut_matrix2	2	12	6,58	1,00	✓
3 (ΔΔe337)		matrix_ex_paper	mut_matrix	2	12	6,58	1,00	✓
5 (Δe292)		matrix_ex_paper	mut_matrix2	2	12	2,98	1,00	✓
4 (Δe337)		matrix_ex_paper	scalar_product	2	12	1,06	1,00	✓

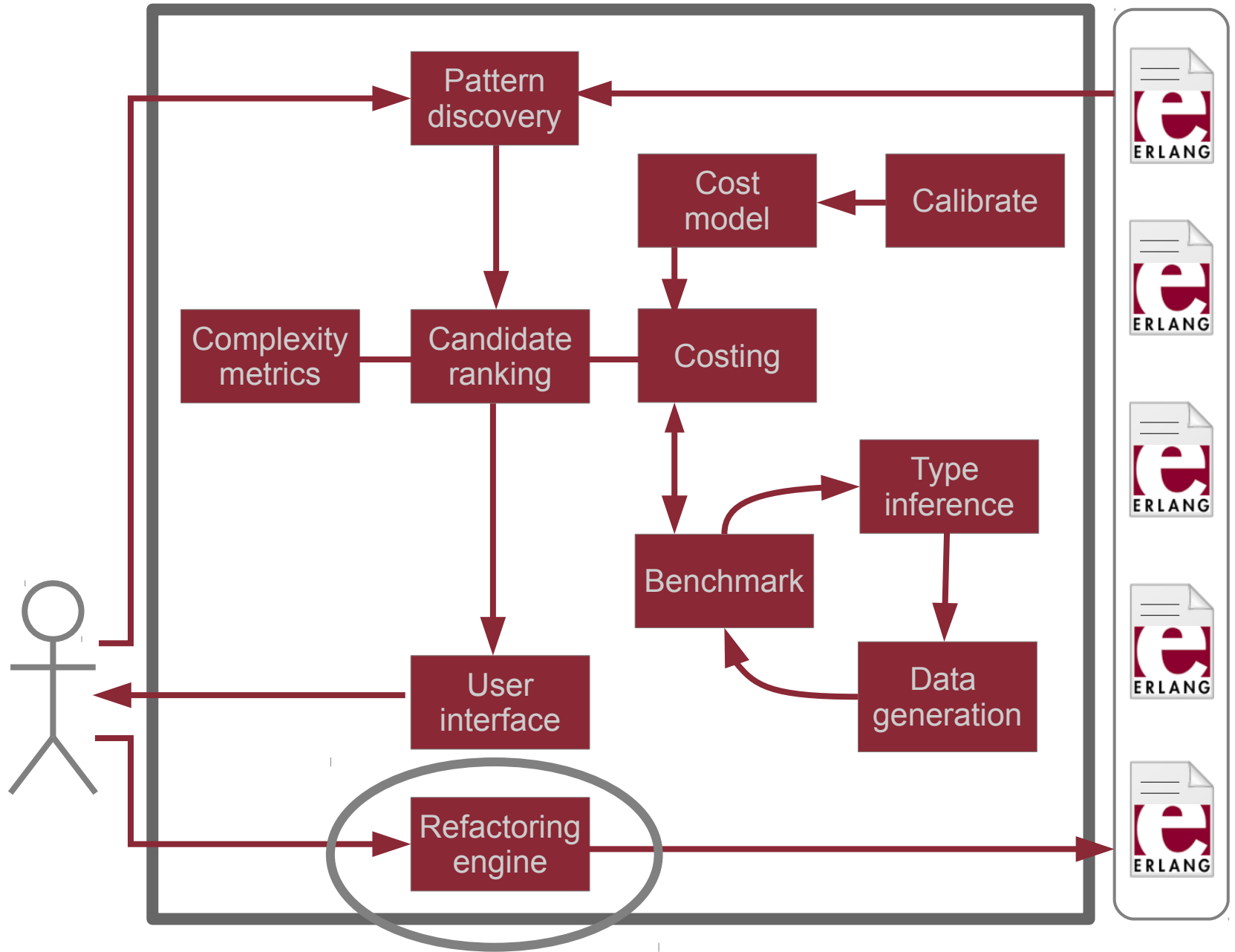
Chart options

Apply selected transformations

Details of the transformation sequence

Configuration	Location information	Program text	Number of workers	Sequential CPU time	Sequential GPU time	Parallel CPU time	Parallel GPU time	Expected speedup (CPU)	Expected speedup (GPU)	Used stream length
e337	/Users/Viparaphrase/refer/hool/matrix/matrix_ex_paper.erl : {(18,15), (18,25)} - {(18,30), (18,30)}	mut_scalar(A,B)	1	0,14	0,00	0,14	0,00	1,00	1,00	1
(Δe337)	/Users/Viparaphrase/refer/hool/matrix/matrix_ex_paper.erl : {(18,15), (18,30)} - {(18,30), (18,30)}	(mut_scalar(A,B) A,B <- lists:zip(R,C))	1	1 375,42	0,00	2 506,26	0,00	0,55	1,00	10 000
(ΔΔe337)	/Users/Viparaphrase/refer/hool/matrix/matrix_ex_paper.erl : {(6,3), (6,3)} - {(7, 26), (7, 26)}	(scalar_product(R,C) R <- Rows, C <- Cols)	12	13 754 154,08	0,00	2 091 407,67	0,00	6,58	1,00	10 000

Chart options



Kozsik, T. et al.: Parallelization by Refactoring



Refactoring

- Program Shaping
- Introduction of Skeletons
- Cleanup Transformations

Either directly or after PC discovery

Kozsik, T. et al.: Parallelization by Refactoring



Program shaping

- Restructures and tunes program to get it into appropriate shape for skeleton introduction
- Removal of:
 - Dependencies
 - Locks
 - Global State
 - Nestings
 - Copying

Kozsik, T. et al.: Parallelization by Refactoring



Future work: more refactorings

```
sort( List ) -> sort(List,0).  
sort( List, _ ) when length(List) < 2 -> List;  
sort( List, Level ) ->  
  lists:append(  
    [sort( Bucket, Level+1 ) || Bucket <- divide( List, Level )]  
  ).
```



```
sort( List ) -> skel:do( [{ dc,  
  fun({Lst,Level}) -> length(Lst) < 2 end,  
  fun({Lst,Level}) -> Lst end,  
  fun({Lst,Level}) ->  
    [ {Bucket,Level+1} || Bucket <- divide(Lst, Level) ]  
  end,  
  fun lists:append/1  
}], {List,0}).
```

Kozsik, T. et al.: Parallelization by Refactoring



Resources

ParaPhrase project (FP7 contract no. 288570)
<http://paraphrase-ict.eu/>

ParaPhrase @ ELTE
<http://paraphrase-enlarged.elte.hu/>

PaRTE docs & download:
<http://pnyf.inf.elte.hu/trac/refactorerl/wiki/parte>

CEFP 2015 instructions:
<http://pnyf.inf.elte.hu/trac/refactorerl/wiki/parte/cefp>

Kozsik, T. et al.: Parallelization by Refactoring



Conclusions

- Pattern-based parallelism
- **ParaPhrase Refactoring Tool for Erlang**
 - Pattern discovery and refactoring
 - Candidates prioritized,
support for decision making
 - Finds many places to introduce parallelism
 - Supports candidate ranking
 - Works effectively with a smart programmer
 - Offers performance gains with small effort

Kozsik, T. et al.: Parallelization by Refactoring